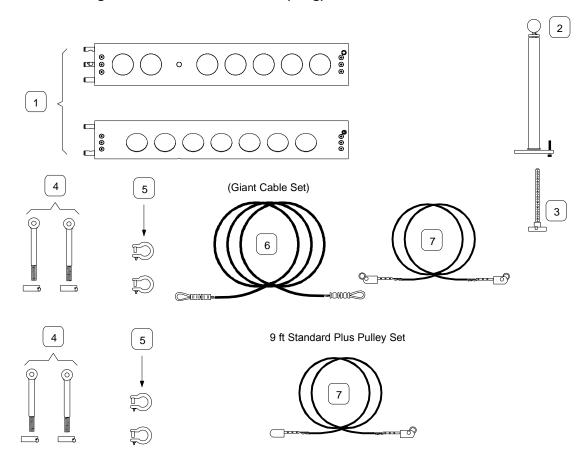
NOTE: 1. When using the Dolly Wheels to move the Giant, or Super Giant, always use two people.

- 2. Never use the Tripod on a smooth surface without the Dolly. Doing so will over stress the leg castings and possibly cause a Tripod failure.
- 3. The Giant puts a great deal of weight on the Tripod. Make sure that all securing knobs are good and **TIGHT**, including the tripod legs and **Tripod Safety Collars**.

If you are missing any of the following items, contact Stanton Video immediately. Tel: (602) 493-9505

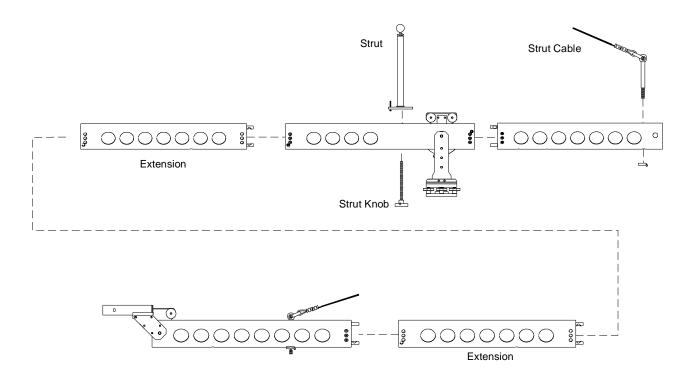
- 1. Extension Tubes (2)
- 2. Giant Strut
- 3. Strut Knob and Rod with Plastic Washer
- 4. Eye Bolts & Pinch Nuts
- 5. Shackles (2)
- 6. Strut Cables
- 7. Pulley Cables

Maximum camera weight without strut cable: 25lbs (12kg)

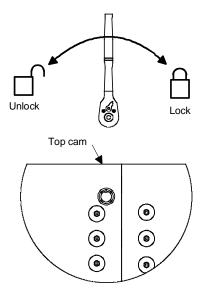


GIANT ASSEMBLY

- 1. Prior to attaching any tube section mating surfaces must be clean and free of any debris.
- 2. Insert the Giant Extension Tubes between the Center Section and the Front Section.
- 3. Make sure all Cams, Tripod Knobs and all assembly hardware are **Tight**.

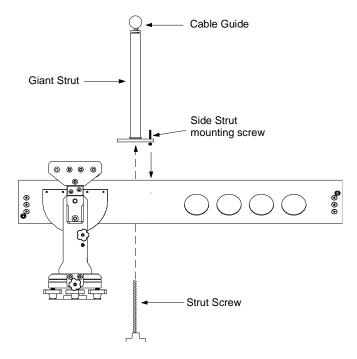


CAM LOCK CONNECTIONS Torque to approx 30 ft lbs (Always lock top cam first)



STRUT & STRUT CABLE

- 1. Install the Strut to the Jib by inserting the Strut into the 3-Hole pattern forward of the Pedestal.
- 2. Insert the Front Eye Bolt into the hole provided and screw on the Eye Bolt Pinch Nut (finger tight only). Now tighten the socket head screw in the Pinch Nut.



- 3. Run the Strut Cable over the top of the Strut, insert the Eye Bolt into the Rear Section and secure with the Pinch Nut. This is facilitated by lifting the Rear Section with one hand as you insert the Eye Bolt.
- 4. Attach the Pulley Cable.
- 5. Mount the Camera and balance the Jib before adjusting the Cable tension. Adjust the Strut Cable tension until the Jib is straight. This is done by rotating the Strut Tube.

Note: Do not be alarmed if the cables seem a bit short when you first install them. They are set up on the "tight side" intentionally to compensate for cable stretch.

